Maple Commands for the Surface

Maple Commands for a Path

These commands assume the first section has been done. We will find a parametric representation for the path- That means α , β are functions of time. Then these are substituted into the equations for the torus.

NOTE: The end of the line for each of these is for readability. Each of these would be typed on its own line.

For this example, $\alpha = 0$ and $\beta = \pi t$ so that, as t goes from 0 to 1, (α, β) goes from (0, 0) to $(0, \pi)$. This path on the torus goes from (3, 0, 0) to (-3, 0, 0).

```
Path1Functions:=subs({alpha=0, beta=t*Pi},f), subs({alpha=0, beta=t*Pi},g),
subs({alpha=0, beta=t*Pi},h);
```

Path1:=spacecurve([Path1Functions, t=0..1],color=black,thickness=5):

display3d({Torus1, Path1});

The Arc Length

If we assume that α, β are functions of time, $0 \le t \le 1$, and these have been substituted into the equations for x, y and z for the surface of the torus, then we can think of x, y and z as functions of time. The arc length of this path in 3-d is:

$$\int_0^1 \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

so, continuing our commands in Maple, we could write:

```
dx:=diff(Path1Functions[1],t);
dy:=diff(Path1Functions[2],t);
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dz:=diff(Path1Functions[3],t);

PathLength:=Int(sqrt(dx^2+dy^2+dz^2),t=0..1); evalf(PathLength);