

Lab and Homework

Modeling

1. Finish the M-file below that computes the pseudo inverse of a matrix A using the SVD. Some comments about the code:

- If a vector \mathbf{s} contains the singular values of the matrix, then the normalized eigenvalues of the covariance matrix are:

```
L=s.^2./(sum(s.^2));
```

- Matlab has a command to compute the *cumulative sum* of a vector. For example, the command `cumsum([1 2 3 4])` returns the cumulative sum in a vector, [1 3 6 10]

- Here's part of your code to get you started:

```
function [pA, k]=pinv2(A,p)
%function [pA, k]=pinv2(A,p) gives the pseudo inverse of the matrix A
% Input:  Matrix A and percentage p (between 0 and 1) for the rank
%         Inputting p is optional- the default value is 0.98.
% Output: Pseudo inverse as pA, rank is k.

%Check the number of incoming arguments:
if nargin<2
    p=0.98; %default value
end

[m,n]=size(A);
[U,S,V]=svd(A,'econ');
s=diag(S);
L=cumsum((s.^2)./(sum(s.^2)))

for j=1:length(L)
    if L(j)>p
        k=j;    %Set the rank
        break %Break out of the loop
    end
end

%Now finish by computing the pseuo inverse:
pA=
```

2. Write a script file that will perform gradient descent on the function:

$$f(x_1, x_2) = 5x_1^2 + x_2^2 + 4x_1x_2 - 14x_1 - 6x_2 + 20$$

The starting point should be $(0, 10)$, and set α to be a small (fixed) number. Stop when the difference between consecutive x -values is small- Say 10^{-8} .

Extra: Plot the trajectory that the x 's take, along with some level curves of f .

3. Practice with the SVD: Write a Matlab script that illustrates two ways of obtaining a rank k approximation to the matrix A (assumes $A = USV^T$). In this case, the matrix A_k is obtained numerically by either a sum of rank 1 matrices:

$$A_k = S(1, 1)\mathbf{u}_1\mathbf{v}_1^T + S(2, 2)\mathbf{u}_2\mathbf{v}_2^T + \dots S(k, k)\mathbf{u}_k\mathbf{v}_k^T$$

or all at once (Matlab notation):

```
Ak=U(:, 1:k)*S(1:k, 1:k)*V(:, 1:k)';
```

Using the matrix representing the clown image in Matlab, discuss what these rank 1 matrices are (intuitively), and illustrate your answer using images of these matrices¹. What is the approximate rank of the clown matrix so that the clown is recognizable (by eye)?

4. Practice with Neural Networks (assigned earlier):
 - (a) Code up the solution to the pattern classification problem on the new handout, pgs 13-14 (this was on the old handout, pg. 11). Be sure to use the examples in the text to help you!
 - (b) The last problem used online training. Solve the same pattern classification using batch training. In place of Matlab's slash, use the pseudo-inverse code that you wrote in Exercise 1.
5. Be sure you can do the exercises in Appendix A (The Derivative), but only turn in the solutions to Exercise 7 and 8.

¹You might look at the first few images and compare them to the last few.