

Computer Lab, Math 367: Vibrating Strings¹

A string which undergoes small transverse² vibrations satisfies the one dimensional wave equation:

$$u_{tt} = c^2 u_{xx} \quad 0 < x < L$$

where L is the length of the string. If T is the tension (assumed constant) and ρ is the density (assumed constant), then $c = \sqrt{T/\rho}$ is the velocity of the wave, or the propagation speed.

If we assume the following boundary and initial conditions:

$$\begin{array}{ll} \text{BCs} & u(0, t) = 0 \quad u(L, t) = 0 \\ \text{ICs} & u(x, 0) = f(x) \quad u_t(x, 0) = g(x) \end{array}$$

then the method of eigenfunctions will use:

$$\lambda_n = \left(\frac{n\pi}{L}\right)^2 \quad X_n = \sin\left(\frac{n\pi}{L}x\right)$$

And leads us to solve the time ODE, which gives:

$$T_n(t) = A_n \cos\left(\frac{n\pi c}{L}t\right) + B_n \sin\left(\frac{n\pi c}{L}t\right)$$

That leads us to the overall solution:

$$u(x, t) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi}{L}x\right) \left(A_n \cos\left(\frac{n\pi c}{L}t\right) + B_n \sin\left(\frac{n\pi c}{L}t\right) \right)$$

where

$$u(x, 0) = \sum A_n \sin\left(\frac{n\pi x}{L}\right) = f(x) \quad \Rightarrow \quad A_n = \frac{2}{L} \int_0^L f(x) \sin\left(\frac{n\pi}{L}x\right) dx$$

and

$$u_t(x, 0) = \sum B_n \frac{n\pi c}{L} \sin\left(\frac{n\pi x}{L}\right) = g(x) \quad \Rightarrow \quad B_n = \frac{L}{n\pi c} \frac{2}{L} \int_0^L g(x) \sin\left(\frac{n\pi}{L}x\right) dx$$

Vibrations of a Plucked String

Suppose a string is attached at $x = 0$ and $x = L$, and assume $c = 1$. Then if we pluck a string and release it, then the initial velocity is $g(x) = 0$ and the initial position might be well modeled by $f(x)$ below.

$$f(x) = \begin{cases} 2x/L & \text{if } 0 < x \leq L/2 \\ 2(L-x)/L & \text{if } L/2 < x < L \end{cases} \quad (1)$$

¹Based on computer labs from Northeastern U. by R. McOwen.

²Perpendicular to the x axis

The graph of this function looks like an inverted “V”: The graph goes in a line from the origin $(0, 0)$ to $(L/2, 1)$, then back down to the x -axis, $(L, 0)$.

We could write f piecewise in Maple (the command is `piecewise`), the function only comes in when we compute the coefficients A_n . If we take $L = 1$ to simplify the notation, then:

$$A_n = 2 \left(\int_0^{1/2} 2x \sin(n\pi x) dx + \int_{1/2}^1 2(1-x) \sin(n\pi x) dx \right)$$

Furthermore, since $g(x) = 0$, we'll have $B_n = 0$. We can define the N^{th} partial sum of the Fourier series to the solution as the following (recall that $c = 1$ and $L = 1$):

$$S_N(x, t) = \sum_{n=1}^N A_n \cos(n\pi t) \sin(n\pi x)$$

It is not difficult to compute A_n (using integration by parts), but why not ask *Maple* to do it? We will enter:

```
F1:=2*x*sin(n*Pi*x); F2:=2*(1-x)*sin(n*Pi*x);
A:=n->2*(int(F1,x=0..1/2)+int(F2,x=1/2..1));
S:=(N,x,t)->sum(A(n)*cos(n*Pi*t)*sin(n*Pi*x),n=1..N);
```

To see the 5th partial sum which approximates the solution $u(x, t)$, we would type $S(5, x, t)$. We can plot this as well:

```
S(5,x,t);
plot3d(S(5,x,t),x=0..1,t=0..4,shading=zhue,axes=boxed);
```

We can also plot various “snapshots” of the approximate solution. For example, to see them at $t = 0, t = 0.2, t = 0.8, t = 1.2$, we would type:

```
plot({S(5,x,0), S(5,x,0.2),S(5, x,0.8), S(5, x,1.2)}, x = 0..1, axes = normal);
```

You can also animate it:

```
with(plots): #This should really be at the top of the Maple worksheet
animate(plot, [S(5,x,t),x=0..1],t=0..4);
```

If you'd like to keep the animation as a separate file, Maple can export it to an animated GIF. Right-click on the plot, and choose **Export** then **GIF**, then choose a file folder and file name. You can watch the animation using any web browser or most image viewing programs.

You should see periodic wave motion- In this case, the period of $S(5, x, t)$ is the smallest value of t^* so that

$$S(5, x, t) = S(5, x, t + t^*)$$

See if you can graphically estimate the period, then verify it by looking at $S(5, x, 0)$ and $S(5, x, t^*)$.

Exercises

1. Change the value of $L = 2$, and make the appropriate changes to the Maple code.
 - (a) Obtain a 3d plot of the partial sum $S(5, x, t)$ for $0 < x < 2$ and $0 < t < 4$.
 - (b) Animate the solution using the same values of x and t as the 3-d plot. Export the animation as a GIF file.
 - (c) Is this motion periodic? If so, see if you can estimate the period, then verify it by looking at $S(5, x, t)$ and $S(5, x, t^*)$.
 - (d) Save the Maple file and upload it to your CLEo dropbox.
2. Suppose that instead of plucking the string, we strike the string with a hammer. Practically speaking, that means that $f(x) = 0$ and now we'll model the velocity function g , on the interval $0 < x < 4$, by the function:

$$g(x) = \begin{cases} 1 & \text{for } 1 \leq x \leq 3 \\ 0 & \text{otherwise} \end{cases}$$

The effect of these changes to our solution is to make $A_n = 0$, and

$$B_n = \frac{L}{n\pi c} \frac{2}{L} \int_0^L g(x) \sin\left(\frac{n\pi x}{L}\right) dx = \frac{2}{n\pi} \int_1^3 \sin\left(\frac{n\pi}{4} x\right) dx$$

Now,

$$S_N(x, t) = \sum_{n=1}^N B_n \sin\left(\frac{n\pi t}{4}\right) \sin\left(\frac{n\pi x}{4}\right)$$

Modify the previous Maple worksheet to give $\mathbf{S}(5, \mathbf{x}, \mathbf{t})$ under the new conditions.

- (a) Give a 3d plot of $S_5(x, t)$ for $0 < x < 4$ and $0 < t < 4$.
 - (b) Plot some slices of $S_5(x, t)$.
 - (c) Is the motion periodic? Estimate and verify, as before.
 - (d) If you hit the string with more velocity, would the period change?
 - (e) Save your Maple file with solutions, and upload to CLEo.
3. Plot some of the normal modes of vibration for a string- That is, see if you can reproduce the 3d plots in Figure 4.4.1, p 141 (NOTE: Don't try to get it exactly the same; there are some scaling issues with the text figures, and the wave at $t = 0$ isn't clear). Are there any points in each plot that never move? (Yes, these are called *nodes*). See if you can identify them for the three plots you produced. You may assume $c = L = 1$. Upload the Maple file to CLEo.

4. Use the Maple file from our class website, `LeftRightWaves.mw`, which gives the solution to the wave equation using Exercise 4.4.7.

Modify the file to solve the wave equation with $g(x) = 0$ and $f(x)$ given in Equation 1. Animate the solution, export to a GIF file, and upload it to CLEo (just the GIF file).

As a side note, you might compare this exact solution with the approximate solution we found in the first exercise (and the period).